Extensible Metadata Platform

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The Need for Intelligent Media

Workflows are becoming more digital

- Digital camera capture and upload into the production process
- Desktop publishing and collaboration
- Output to print, web, CD, handheld, wireless, eBook, RSS, video ...

Proliferation of digital assets

- Migration from physical and analog to digital
- Re-use, re-purposing, re-expression of media assets

Efficiency is driving data interchange

- Rights and usage mgmt between supplier & consumer
- Standardization for interchange

Metadata is a strategic advantage

If you can't describe it, you can't control it



Imagine if your files could talk...

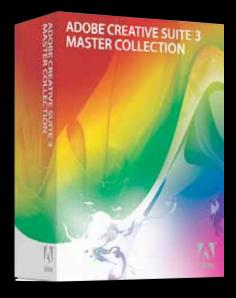
- You would know where they've been
 - Store contact info and e-commerce links
- Whether it's appropriate to use them
 - License usages, copyright notification
- They could tell you what happened to them
 - I've been cropped, rasterized, dithered...
- Who their relatives and friends are
 - · I'm related to or derivative of this licensed file
- Where they are going
 - What expected next in the workflow
- XMP provides a common language for interchange





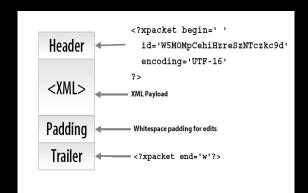
Extensible

- Easily add new metadata properties
- Extend the CS application UI
- Support from 30+ major asset management vendors



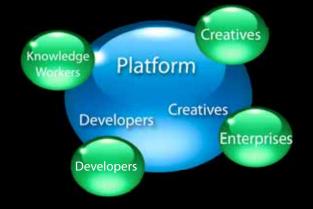
Metadata

- Data about...data
- XML based on the W3C standard for encoding metadata (RDF)
- create "smart assets" by embedding XML metadata in binary files
- File format neutral, e.g., JPEG,
 TIFF, EPS, PDF, Adobe native
- Metadata schema neutral (customizable)

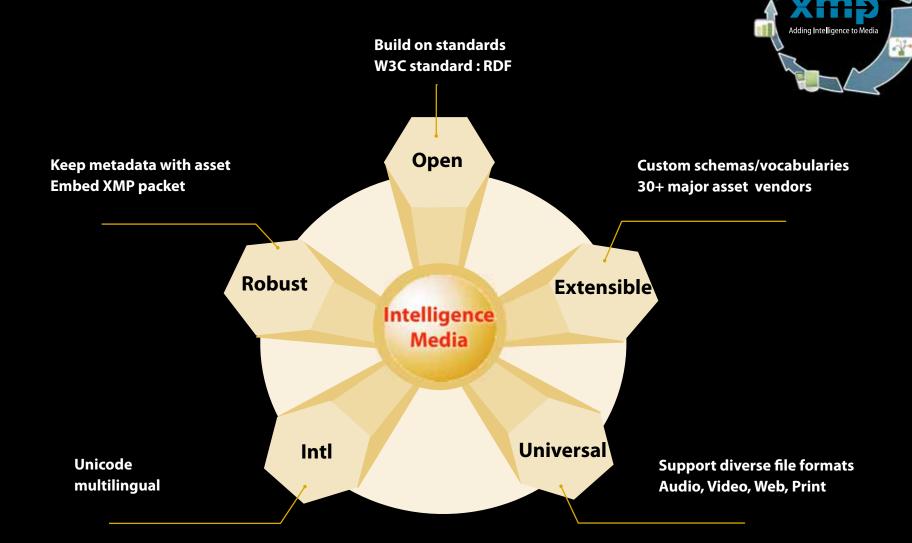


Platform

- Across all CS products
- Based on industry W3C standards
- Freely available via open source -> partners
- intelligent / automation workflows; improved productivity



Key Requirements for Intelligence Media





Key Elements of XMP

Adding Intelligence to Media

Packet

How and where information is stored and accessed

Framework

XML structure for storing information

Specification

Description of & relationship to other standards

Custom Panels

· Human interface interaction with metadata

Development tool (SDK)

· Freely available, open source licensed tools

Platform



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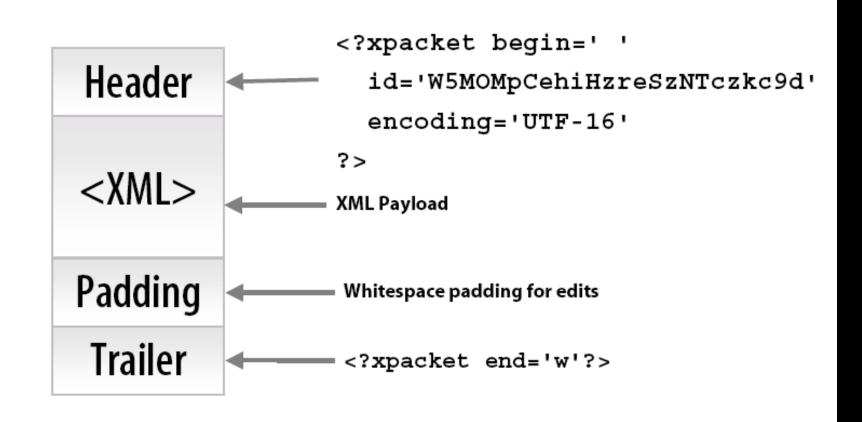
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How XMP is used in layout

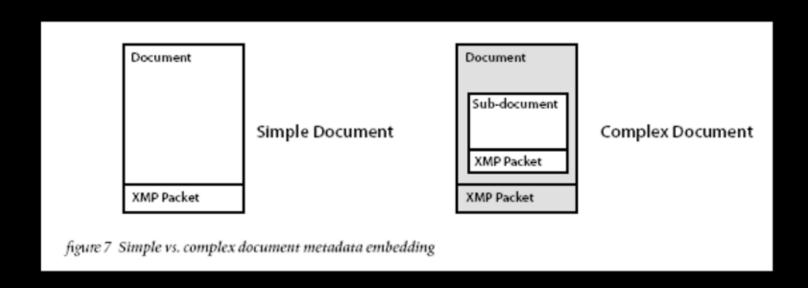
- A suite of products working with multiple file formats.
- In order to import multiple file formats into an aggregate file, the metadata must be read to tell the application how to handle the request.
- Each sub-component has its' own metadata.





The XMP framework

- Allows metadata to be combined from 1..* master and sub-components.
- Documents are structured each sub-component has its' own metadata. XMP framework preserves this.





Key Elements of XMP: Specification



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Schemas supported across Adobe products

Adding Intelligence to Media

- Dublin Core
- Photoshop (IPTC subset)
- EXIF
- Basic XMP
- Rights Management
- · Media Management
- Job Ticket Management
- XMP Page Text
- Adobe PDF
- Camera Raw metadata edits
- Photoshop History
- Audio & Video
- Stock Photos



Standards built on XMP



- **IPTC (IPTC Core)** IPTC standard expressed with XMP framework
- **DNG** For Camera Raw file interchange
- DISC Standardize photography submission into magazine publication
- PRISM Publishing and syndication for magazines
- PLUS Industry standard vocabulary for image licensing
- Creative Commons Community standard for non-commercial sharing and re-use of content
- Ad-ID Identification of advertising related assets for distribution
- AdsML Advertising Submission Standards
- PDF/A Archive



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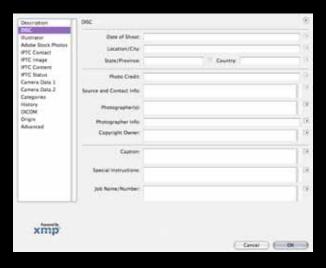
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Custom Panels in the CS Products

- Human interface with metadata
- Consistent metadata dialog across CS
 - Standard view of metadata within workflow
- Panels defined by text file
 - Defines the user readable label for properties
 - Describes the visual layout & interactivity
 - Defines the storage of metadata in properties
- Links data input to data storage structure
 - Data entered via panel is stored in XMP packet according to panel description
- Enables standards interoperability & customization





Bridge CS3 Extensibility with Flash

Bridge CS3 included with all CS3 applications and Suites

- Bridge CS3 SDK provides:
 - Create custom Flash UI within Bridge
 - Enhanced scripting of XMP
 - Access to HTTP & FTP
 - http://www.adobe.com/devnet/bridge/
- Version Cue SDK provides:
 - Asset management integration
 - http://www.adobe.com/devnet/versioncue/





Key Elements of XMP: Toolkit (SDK)



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The XMP Toolkit Version 4.1.1



The XMP Toolkit Version 4.1.1

http://www.adobe.com/devnet/xmp/

XMP Core

· Library for parsing, manipulating, and serializing XMP data.

XMP File Handler

 Library for reading, rewriting, and injecting serialized XMP into popular image, document, and video file formats.

File Type Support

- XMP File Handler will allow developers to easily add and update XMP in the following file formats: JPEG, PSD, TIFF, AVI, WAV, MPEG, MP3, MOV.
- The File Handler will also allow smarter handling of XMP in the following file formats: INDD, PS, EPS.

Available under BSD open source license



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XMP as a platform for partner solutions

Powered By































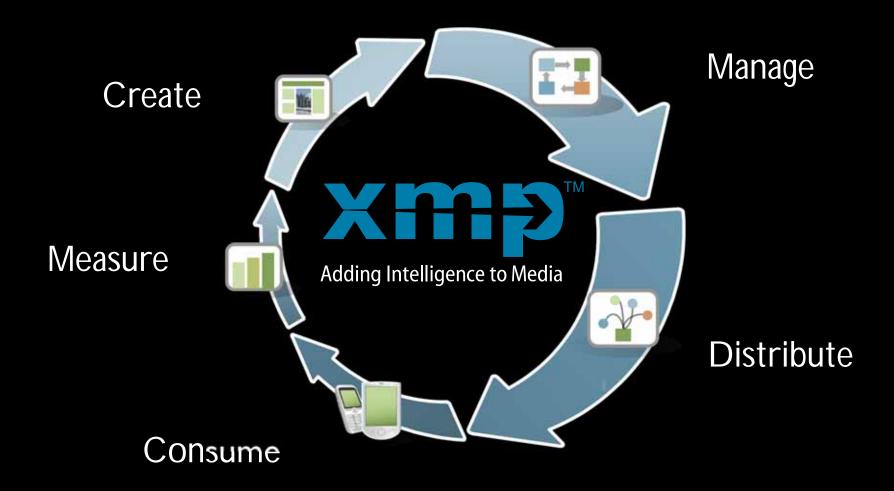








Metadata in the Rich Content Lifecycle





XMP - Business Drivers

- Faster, efficient throughput of digital assets
 - XMP & Bridge enable faster workflows and asset routing
 - Non-destructive edit for camera raw, JPEGs
- Rights compliance & accountability
 - PLUS Photographers, stock photo, media consumers
- Increased efficiency & flexibility of system integration
 - Custom namespace & schema support, XML based
- Improved data exchange processes
 - · Ability to associate business critical info with media assets
- Standards community engagement
 - Coordination with partners & customers



XMP Info



- XMP related resources:
- http://www.adobe.com/xmp
- XMP Toolkit (SDK)
- http://www.adobe.com/devnet/xmp/





how the world engages with ideas and information

